DUNGEONS & DRAGONS®

CHARACTER NAME

CLASS & LEVEL	BACKGROUND	PLAYER NAME
Guerriero III	Soldier	

RACE	ALIGNMENT	EXPERIENCE POINTS
Nano delle Montagr		

+2 PROFICIENCY BONUS

INSPIRATION

STRENGTH 16 (+3)
- ◆ SAVING THROWS
- ◉ ATHLETICS

DEXTERITY 12 (+1)
- ◇ SAVING THROWS
- ○ ACROBATICS
- ○ SLEIGHT OF HAND
- ○ STEALTH

CONSTITUTION 16 (+3)
- ◆ SAVING THROWS

INTELLIGENCE 10 (+0)
- ◇ SAVING THROWS
- ○ ARCANA
- ○ HISTORY
- ○ INVESTIGATION
- ○ NATURE
- ○ RELIGION

WISDOM 11 (+0)
- ◇ SAVING THROWS
- ○ ANIMAL HANDLING
- ○ INSIGHT
- ○ MEDICINE
- ◉ PERCEPTION
- ◉ SURVIVAL

CHARISMA 12 (+1)
- ◇ SAVING THROWS
- ○ DECEPTION
- ◉ INTIMIDATION
- ○ PERFORMANCE
- ○ PERSUASION

PASSIVE WISDOM (PERCEPTION)

ARMOR CLASS 16

INITIATIVE +1

SPEED 7,5m

HIT POINT MAXIMUM 31

CURRENT HIT POINTS

TEMPORARY HIT POINTS

Total

HIT DICE

SUCCESSES ○○○

FAILURES ○○○

DEATH SAVES

PERSONALITY TRAITS
Arrogante e determinato, non arretra mai davanti a una sfida.

IDEALS
La sua nazione è quello che conta

BONDS
Profondo legame con il suo ordine. Sarebbe pronto a difenderla con la vita

FLAWS
Testardo, difficilmente si lascia convincere da chi non è suo superiore

NAME	ATK BONUS	DAMAGE/TYPE
Ascia +1	+6	1d12+4
Balestra	+3	1d10+1

ATTACKS & SPELLCASTING

- F. Style: Great Weapon F.
- Second Wind (1d10+3)
- Action Surge
- Martial Archetype: Champion
  - Improved Critical
- Darkvision (18 metri)
- Dwarven Resilience
- Stonecunning
- Military rank

FEATURES & TRAITS

OTHER PROFICIENCIES & LANGUAGES

Comune P/S
Nanico P/S
Smith's Tool
Gaming set
Armi semplici e da guerra
Tutte le armature, scudi

EQUIPMENT & CHARACTER NOTES

Ascia a due mani +1
Balestra pesante
Quadrelli (20)
Chain Mail (CA 16)
Torcia, fune,
2 razioni complete
Mazzo di carte da gioco

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