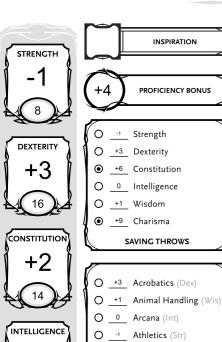
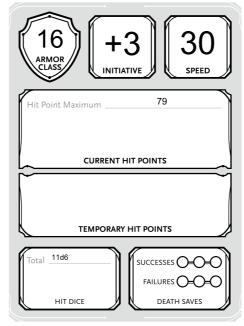
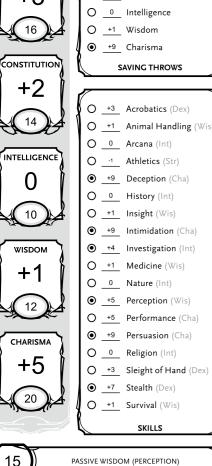


Sorcerer (Red Draconic) 11 Criminal - Hired Killer CLASS & LEVEL BACKGROUND PLAYER NAME CN Half Elf RACE ALIGNMENT **EXPERIENCE POINTS**











Ray of Frost - A frigid beam streaks toward a creature within 60 feet. On it, it takes 3d8 Cold damage and its speed is reduced by 10 feet until

FireBolt - You hurl a mote of fire at a creature or object within 120 feet. On hit it does 3d10+5 Fire

Sorcery Points - 11

the start of your next turn.

damage.

ATTACKS & SPELLCASTING



ı	Skill Versatility: You gain proficiency in two skills.
I	Sorcerer Font of Magic - You gain Sorcery Points(SP) equal to your sorcerer level which ways.
ı	Flexible Casting - You can convert Sorcery Points into spell slots up to 5th level (' = 5SP, 4th = 6SP and 5th = 7SP), or you may convert a spell slo Points equal to the slot level (eg. 9th level slot = 9 Sorcery Points Bonus Action.

onic Ancestry ((Fire), you can speak, read and write Draconic. Whenever you make a Charisma < to interact with a Dragon your profiency bonus is doubled.

nic Resillence gain +1 HP per level and when you aren't wearing armor your AC equals 13 +

Common, Elven, Draconic

Rapiers, Shortswords, Hand Crossbows, Daggers, Darts, Slings, Quarterstaffs and Light Crossbows

Thieves' Tools

OTHER PROFICIENCIES & LANGUAGES

3x Healing Potion

Eyes of the Eagle: These crystal lenses fit over the eyes. While wearing them, you have advantage on Wisdom (Perception) checks that rely on sight. In conditions of clear visibility, you can make out details of even extremely distant creatures and objects as small as 2 feet across. Mantle of Spell Resistance: You have

advantage on saving throws against spells while you wear this cloak.

EQUIPMENT

FEATURES & TRAITS

0 CANTRIPS	3 3	6 1
Message 259	Fireball 241	O Disintegrate 233
Friends 244	Haste 250	0
Prestidigitation 267	O Fly 243	0
Acid Splash 211	0	0
Ray of Frost 271	0	0
Fire Bolt 242	0	0
	0	0
	0	0
SPELL LEVEL	0	0
LEVEL SLOTS TOTAL SLOTS EXPENDED	0	
1 4	0	7
	0	
SPELL NAME	0	o
O Shield 275		0
O Chromatic Orb 221	4 3	0
O Detect Magic 231		0
0	O Banishment 217	0
0	Greater Invisibility 246	0
0	0	0
0	0	0
0	0	0
0	0	
0	0	
0	0	
-	0	0
	0	0
2 3	0	0
Scorching Ray 273	0	0
Mirror Image 260		0
O Web 287	5 2	0
0	3 2	
0	Hold Monster 251	9
0	C Telekinesis 280	
0	0	0
0	0	0
0	0	0
0	0	0
0	0	0
0	0	0
0	0	0